

Cipra tiles

The paths on these tiles make loops. When a path exits on the right, it reenters in the same relative position on the left. The same goes for exiting on the left. If it exits the top or bottom, it reenters in the same relative position on the bottom or top. Can you make a loop that enters/exits four squares? That is a length 4 loop. Can you make all of the loops length 4 loops? Can you make a length 64 loop? Can you make a length 6 loop?

